

**CDS 301 Spring 2013**  
**Scientific Information and Data Visualization**

**Homework Assignment 1**

**Assignment Date: January 29, 2013**

**Due Date: February 05, 2013**

**1. Basis Function and coordinate transform in 1-D**

Considering the following two cells,  $C_1$  and  $C_2$ , of the line-segment type in 1-D function domain:  $C_1=\{P_1, P_2\}$ ,  $C_2=\{P_2, P_3\}$ , where  $P_1=1$ ,  $P_2=2$ , and  $P_3=3$  respectively. The sampling values at the three sampling points are  $f_1=0.2$ ,  $f_2=0.4$  and  $f_3=0.9$ , respectively. You are asked to reconstruct the data values using interpolation at points  $P_A=1.3$  and  $P_B=2.8$

- (1) Find  $f_A$  and  $f_B$  using a constant basis function
- (2) Find  $f_A$  and  $f_B$  using a linear basis function

**2. Basis Function and coordinate transform in 3-D**

Considering an actual cell of quad type in 3-D space,  $C1=\{\mathbf{P}_1, \mathbf{P}_2, \mathbf{P}_3, \mathbf{P}_4\}$ , where  $\mathbf{P}_1=[0.0, 0.0, 0.0]$  and  $\mathbf{P}_2=[1.0, 0.0, 2.0]$ ,  $\mathbf{P}_3=[1.0, 3.0, 2.0]$ , and  $\mathbf{P}_4=[0.0, 3.0, 0.0]$ , The functional values of the four vertex points are  $f_1=5.0$ ,  $f_2=6.0$ ,  $f_3=7.0$  and  $f_4=8.0$ . You are asked to reconstruct the functional value at point  $\mathbf{P}_A$  and  $\mathbf{P}_B$ , where  $\mathbf{P}_A=[0, 0, 0]$ , and  $\mathbf{P}_B=[0.5, 2.0, 1.0]$

- (1) To find  $f_A$  and  $f_B$ , use constant basis function
- (2) To find  $f_A$  and  $f_B$ , use linear basic function.

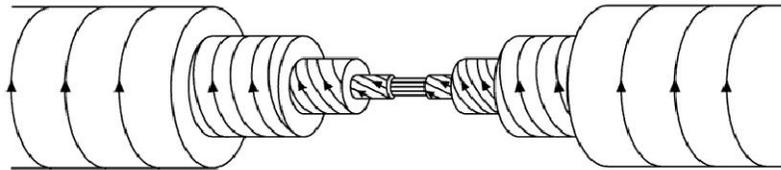
Note: You need to write down the formulas first, before plugging in the numbers and calculation.

### 3. Your favorite visualization application

In a separate piece of paper, write down your idea of a particular visualization application. This application could be your favorite one, given your interest in a particular scientific discipline. The application should have a clear visualization objective, as well as the scientific justification and detailed specification on the requirements. The following is one example of my own favorite application.

Example:

My visualization goal is to draw an object named magnetic flux rope. A magnetic flux rope has a 3-D cylindrical shape, with helical magnetic field lines wrapping around the surface of the cylinder. You are required to draw the cylindrical surface as well as the helical magnetic field lines, in order to fully illustrate the structure of a flux rope. One simple version of the visualization of the flux rope is illustrated in Figure 1.



Interior Structure of Flux Rope

**Figure: Structure of a flux rope**

A Magnetic flux rope is an important scientific phenomena or object that occurs in many places, including in the Sun's atmosphere, the space between planets, and in the laboratories. It is composed of organized magnetic fields and electric currents, and thus carries a large amount of energy with it. It is the primary driver of severe space weather that affect society and life.

The mathematic equation controlling the flux rope is the Bessel differential equation as follows:

$$\nabla^2 \vec{B} + \alpha^2 \vec{B} = 0$$

Where  $\mathbf{B}$  is the vector describing the magnetic field,  $\alpha$  is a constant quantifying the magnitude of the helical shape (or equivalently, the strength of electric current, or energy). The mathematic solution to this equation in a cylindrical geometry is a set of three scalar functions that described the  $r$  (radial),  $\phi$  (azimuth),  $z$  (axial) components of the magnetic field, respectively:

$$B_r = 0$$

$$B_\phi = B_0 J_1(\alpha r)$$

$$B_z = B_0 J_0(\alpha r)$$

Where both  $B_0$  and  $\alpha$  are constants, and can be chosen as value 1.  $J_0$  and  $J_1$  are the zeroth and first order Bessel functions, respectively.