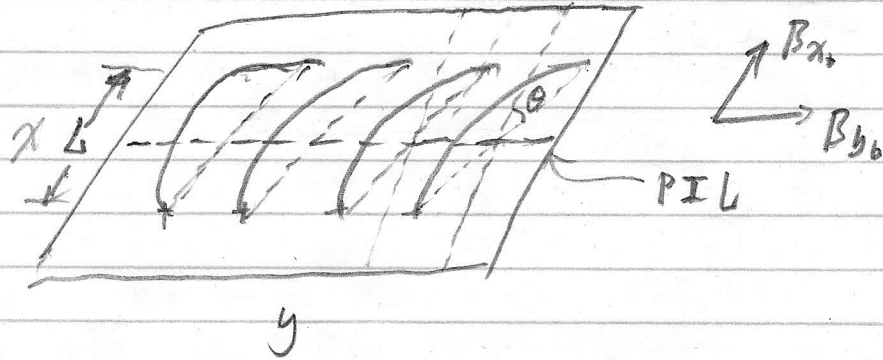


①

HW #3, Solution

1. Force free parameter α and sheared arcade (40 pts)



For sheared arcade solution, see Aschwanden CH 5.3.2

$$\left\{ \begin{array}{l} B_{x0} = \frac{l}{k} B_0 \quad (1) \\ B_{y0} = \frac{\alpha}{k} B_0 \quad (2) \\ k^2 - l^2 - \alpha^2 = 0 \quad (3) \end{array} \right. \quad \begin{array}{l} B_0: \text{total magnetic field} \\ B_{x0}: \text{strongest transverse } \vec{B} \perp \text{PIL} \\ B_{y0}: \text{strongest transverse } \vec{B} \parallel \text{PIL} \end{array}$$

tilt angle: $\tan \theta = \frac{B_{y0}}{B_{x0}} = \frac{\alpha}{l}$

α : force free parameter ($\alpha = \frac{H_0}{R}$)

l : characteristic size along z , $B_z \sim \exp(-lz)$

k : characteristic wave number: $B_x \sim \sin(kx)$

$k = \frac{2\pi}{L}$, $B_x \sim \sin\left(\frac{2\pi}{L}x\right)$

L : characteristic size of the loop arcade \perp PIL
 $B_x = 0$ at $x=0$ and $x=L$

$B_0 = 1000 \text{ G}$, $L = 10^4 \text{ km}$, $\theta = 30^\circ$

c) find B_{y0}

From (1), (2) and (3) $\left(\frac{B_{x0}}{B_0}\right)^2 + \left(\frac{B_{y0}}{B_0}\right)^2 = \frac{l^2}{k^2} + \frac{\alpha^2}{k^2} = \frac{l^2 + \alpha^2}{k^2} = 1$

(2)

HW #3 (continued)

$$B_{x0}^2 + B_{y0}^2 = B_0^2$$

$$B_{y0} = B_0 \sin \theta = 1000 \cdot \sin 30^\circ = 500 \text{ G}$$

(2) Find B_{x0} (note of the type: in perpendicular to PIL)

$$B_{x0} = B_0 \cos \theta = 1000 \cdot \cos 30^\circ \approx 867 \text{ G}$$

(3) Find α ?

$$\text{From (2): } \alpha = \frac{B_{y0}}{B_0} \cdot k = \sin \theta \cdot \frac{2\pi}{L} = \frac{1}{2} \cdot \frac{2\pi}{10^6 \text{ km} \cdot \frac{10^3 \text{ m}}{\text{km}}}$$

$$\alpha = 1.57 \times 10^{-7} \text{ m}^{-1}$$

Note: the unit of α is m^{-1}

(4) $\alpha = \frac{\mu_0 j}{B}$ (in MKS unit)

$$j = \frac{\alpha B}{\mu_0} = \frac{1.57 \times 10^{-7} \cdot (1000 \text{ G} \cdot \frac{10^{-4} \text{ T}}{1 \text{ G}})}{4\pi \times 10^{-7}} \quad \text{in MKS or SI unit}$$

$$j = 1.25 \times 10^{-2} \text{ A m}^{-2} \quad (j_1)$$

OR:

$$\alpha = \frac{j}{B} \quad \text{(in CGS unit)}$$

$$j = \alpha B = 1.57 \times 10^{-9} \text{ cm}^{-1} \cdot 10^3 \text{ G} = 1.57 \times 10^{-6} \text{ G cm}^{-1} \quad \text{(in emu unit)}$$

$$j = 1.57 \times 10^{-6} \cdot \frac{3 \times 10^{10}}{4\pi} = 4.71 \times 10^4 \text{ statampere (in esu unit)}$$

$$\text{Since } j(\text{esu}) / j(\text{emu}) = c = 3 \times 10^{10}$$

$$j = 4.71 \times 10^4 \cdot \frac{1}{3} \cdot 10^{-5} = 1.57 \times 10^{-1} \text{ A m}^{-2} \quad \text{(in SI unit)}$$

The "4π" difference between (j₁) and (j₂) is from "α" differ by 4π in (CGS)

HW #3 Solution

2. magnetic null-point (40pts)

$$\vec{A} = (0, 0, A_z) = \left(0, 0, \frac{B_0}{2L_0} (y^2 - \alpha^2 x^2) \right)$$

$$\text{and } \alpha = \frac{a}{L_0}$$

$$(1) \quad \vec{B} = \nabla \times \vec{A}$$

$$\vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 0 & 0 & A_z \end{vmatrix} = \begin{pmatrix} \frac{\partial A_z}{\partial y} \\ -\frac{\partial A_z}{\partial x} \\ 0 \end{pmatrix} = \begin{pmatrix} B_0 \frac{y}{L_0} \\ B_0 \alpha \frac{x}{L_0} \\ 0 \end{pmatrix}$$

\vec{B} has only \hat{x}, \hat{y} components: $B_x = B_0 \frac{y}{L_0}$, $B_y = B_0 \alpha \frac{x}{L_0}$

$$\vec{J} = \frac{1}{\mu_0} \nabla \times \vec{B} = \frac{1}{\mu_0} \nabla \times (\nabla \times \vec{A}) = \frac{1}{\mu_0} [\nabla(\nabla \cdot \vec{A}) - \nabla^2 \vec{A}]$$

$$\vec{J} = -\frac{1}{\mu_0} \nabla^2 \vec{A}$$

$$j_z = -\frac{1}{\mu_0} \left(\frac{dA_z}{dx^2} + \frac{d^2 A_z}{dy^2} \right) = -\left(\frac{B_0}{\mu_0} \right) (1 - \alpha)$$

$$j_x = 0$$

$$j_y = 0$$

$$\vec{F} = \vec{J} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ j_x & j_y & j_z \\ B_x & B_y & B_z \end{vmatrix} = \begin{pmatrix} -B_y j_z \\ B_x j_z \\ 0 \end{pmatrix}$$

$$\vec{F} = \begin{pmatrix} \frac{B_0^2 \alpha (1 - \alpha) x}{\mu_0 L_0} \leftarrow F_x \\ -\frac{B_0^2 (1 - \alpha) y}{\mu_0 L_0} \leftarrow F_y \\ 0 \leftarrow F_z \end{pmatrix}$$

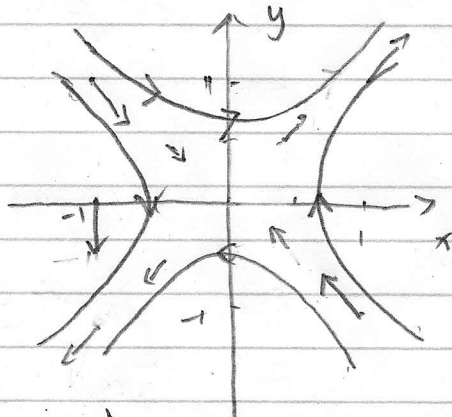
(continued)

(2) draw \vec{B} , \vec{j} , \vec{F}

$a = +1$, $B_x = y$, $B_y = x$ normalize to $\frac{B_0}{L_0}$

$j_z = 0$

$F_z = 0$



x - point configuration

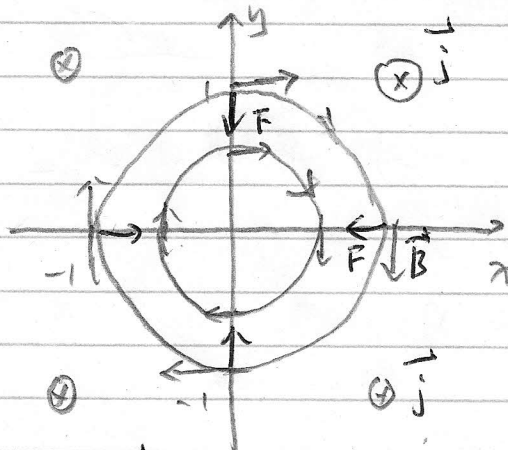
\vec{B} stream lines and arrow ~~glyphs~~ glyphs

$\vec{j} = 0$, $\vec{F} = 0$

$a = -1$ $B_x = y$, $B_y = -x$, normalize to $\frac{B_0}{L_0}$

$j_z = -\frac{B_0}{\mu L_0}$, constant, only $-\hat{z}$ direction

$F_x = x$, $F_y = -y$, normalize to $\frac{2B_0^2}{\mu L_0^2}$



0 - point configuration

\vec{B} stream lines, and arrow glyphs

(5)

(Continued).

(3) For $\alpha = 1$, It is a force-free field

However, any perturbation will cause the configuration to collapse to form a current sheet,

because \vec{F} will be along the direction of perturbation

For $\alpha = -1$, It is not a force-free field,

O-point will collapse toward the center,

forming a singularity point with $\vec{j} \rightarrow \infty$

(6)

Hw #3 solution
3. Current sheet (20 pts)

$$B_y + iB_x = \frac{(z^2 + 1)}{(z^2 + 4)^{1/2}}$$

null point requires $B_x = 0, B_y = 0 \Rightarrow$

$$z^2 + 1 = 0 \quad z^2 = -1$$

$$z = \pm i$$

current sheet = between the two singularity points

$$z^2 + 4 = 0$$

$$z^2 = -4$$

$$z = \pm 2i$$

In large distance $|z| \gg 1$

$$B_y + iB_x = z^2/z = z = x + iy$$

$$\left. \begin{array}{l} B_x = y \\ B_y = x \end{array} \right\}$$

